

INFORMATION SHEET
For Mercer Area District's 2008 Fall

Cub-A-Rama

BATTLE AT TEETER'S MILL

At Teetertown Ravine Nature Center, Califon, NJ
9:30 am to 5:00 pm Saturday, September 27, 2008

For updated information, check <http://mad-bsa.org/civilwar>

Summary: This Fall Cub-A-Rama has a civil war theme and is based on a fictitious "Battle at Teeter's Mill". The purpose of this Cub-A-Rama is to show Cub Scouts what life was like during the time of the American Civil War - on the battlefield, in the camps and in the farms and homes of that era. This is a very special event in that Civil War Reenactor's will be setting up and giving tours of their own camps. These reenactors will also be leading several of the weekend's activities and providing much of the items on display. There will be exhibits, demonstrations, shows and living historians. Cub scouts will have the opportunity to participate in an "Historic Scavenger Hunt".

Eligibility: This Cub-A-Rama is for Cub Scouts and their families, Cub Scout Adult Leaders, Webelos Scouts and their families and Webelos Adult Leaders. All participants must register and pay the full Cub-A-Rama fee, regardless of the duration of their stay at this event. Webelos Scouts who wish to camp overnight with a troop, must be registered as a Camporee participant with that troop and not with their own Pack. As a Camporee participant, Webelos Scouts must be accompanied by a parent or guardian, who must also register with the Troop. If this parent or guardian cannot attend, they must sign a note indicating that another parent, who is not a cub leader and who will be attending, will be accompanying their child. Cub and Webelos scouts attending the Cub-A-Rama may visit a Troop's campsite with their permission during the day on Saturday, but must depart by 6:00 pm.

Participation Items: Scouts may further enhance their experience by wearing clothing at this event which looks like it could have been worn in the civil war era. It is a personal choice whether to dress as a Union or Confederate soldier.

Location & Directions: The Teetertown Ravine Nature Center is located in Hunterdon County, north of Califon, NJ. Directions from Route 31 North are as follows: *Make a right turn from Route 31 North onto Route 513 North (West Main Street) towards the town of High Bridge, about 2.2 miles after crossing over Route I-78. Continue on Route 513 North through the town of High Bridge. There will be several turns through town - watch for the "513 North" signs and also the signs for Voorhees State Park. After going about 6.7 miles on Route 513 North, turn left onto Sliker Road just past the A&P sign. Continue up Sliker Road for about 1.6 miles and then make a right onto Pleasant Grove Road. After going about a half a mile on Pleasant Grove Road, turn right into the designated parking area.* There will be volunteers to direct you to your parking space once you enter. See detailed map with directions on page 3.

Parking: Packs and Dens should car pool as much as possible. All vehicles must park in the designated parking area only. Vehicle parking is not allowed anywhere else in the Nature Center.

Check-in: Cub-A-Rama participants may arrive no earlier than 8:30 am on Saturday morning. Check-in will be done by the Pack or Den leaders only at the check-in table, which will be clearly marked along the path that leads from the parking lot to the activity area. Leaders checking in should

have their final registration numbers and any fee payment if due. They will then receive a check-in packet with all of their meal vouchers, event patches and other handouts including a schedule of activities. Leaders should then distribute the meal vouchers and coordinate with all their youth and adults as to the activity schedule and any other event information. Meal vouchers will not be handed out on an individual basis.

EMT's at Activity Area: There will be a stand-by ambulance and crew on site at the Mountain Farm area of the park during the day on Saturday. Participants should seek medical help from these EMT's in the case of a medical emergency, illness or accident which is beyond the capability of the cub scout's leaders or parents to address. A 911 call will not be necessary as long as the ambulance and crew are on site and are available to respond to the emergency.

Prohibited Items: The following items are strictly prohibited: real or toy firearms; sling shots; B-B guns; bows and arrows; "paint ball" guns; crossbows; real or toy throwing or stabbing weapons (except for pocket knives - Whittling Chip required!) or items which could be used as such; explosives; sheath knives; fireworks; model rockets; alcoholic beverages; narcotics; hazardous materials. Scouts will not be allowed to bring electronic entertainment devices such as: gameboys, CD players, Mpeg players, palm pilots, radios, tape players.

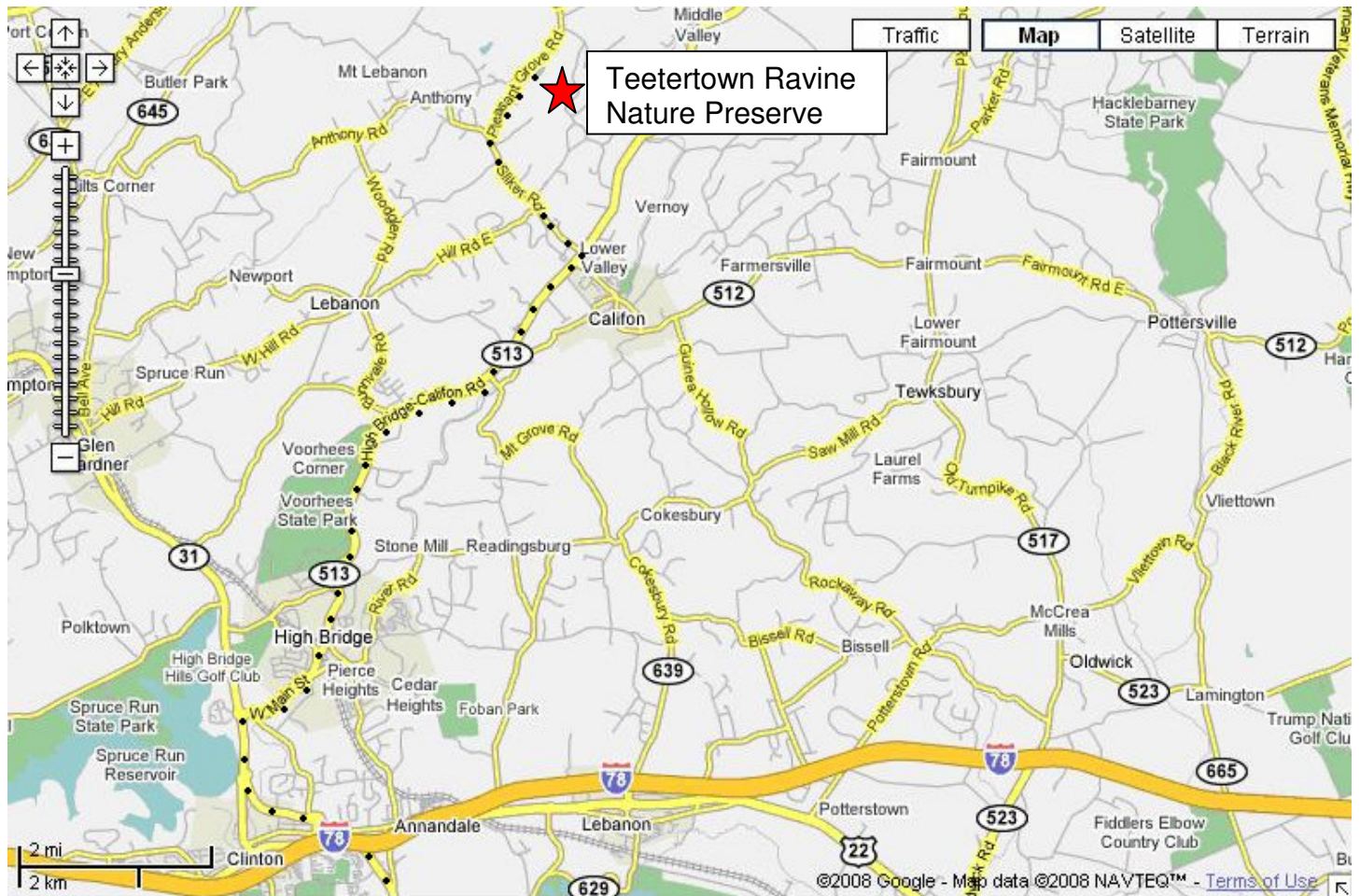
Saturday Activities: All Saturday Cub-a-Rama activities will take place in the Mountain Farm section of the park. The Boy Scout Camporee will be taking place concurrently with the Cub-a-Rama, and all the Mountain Farm area activities are open to all youth participants: Cub, Webelos and Boy Scouts. The only exception is the "School of the Soldier" and "School of the Company" activities which are only open to Boy Scouts and the Webelos camping with them. All the Cub-a-Rama activities will also be open to the public, since this event is being cosponsored by the Hunterdon Count Department of Parks and Recreation. For this reason, all youth participants must be accompanied by their adult leaders or parents at all times. The schedule of events will give the times for the scheduled activities. Some of these activities will be led by the reenactor's and should include: Weapons Firing, Period Cooking Demonstration, Artillery Demonstration and the reenactment of a small-scale tactical maneuver. Other unscheduled activities, such as the displays, exhibits and demonstrations will be open all day (9:30 am to 5:00 pm) and should include: living history exhibits with original Civil War artifacts, memorabilia, and weapons; a display of battlefield medicine and vintage farm tools; historic music as provided by Mr. Lemuel's Red Mill Serenaders, 4-H petting zoo and other living history displays. There are some Cub Scout only activities planned, such as Arts and Crafts, Civil War Era Games and a Kazoo music lesson. Please note that all display items and materials used at this event are for historical purposes only.

Reenactor's Camps and Displays: The camping area for the reenactor's is off limits except for the planned activities and tours. Re-enactors and Living History people have spent many hundreds (often more than a thousand dollars) on their authentic uniforms, equipment, weapons, and other items. Please ask before handling anyone's equipment or belongings. Consider all weapons as loaded and handle them properly!

Historic Scavenger Hunt: The Cub Scouts who wish to participate in the "Historic Scavenger Hunt" will receive a handout with questions related to the Civil War and the local history of Teetertown area. The questions in this handout are tailored to their age group. Scouts will be able to find answers to these questions within the park and are encouraged to ask the reenactor's and park personnel for the answers.

Saturday Lunch: Lunch is included in the price of the camporee. Each check-in packet will contain one meal voucher per registered participant. This voucher may be redeemed at the food tent for one

“meal deal”, which includes one hot dog, a bag of chips, one apple and one twelve-ounce-canned soda or drink. Participants may purchase additional items at the food tent at their own cost.



Driving Route to Teetertown Ravine Nature Preserve from Route 31

Make a right turn from Route 31 North onto Route 513 North (West Main Street) towards the town of High Bridge, about 2.2 miles after crossing over Route I-78. Continue on Route 513 North through the town of High Bridge. There will be several turns through town - watch for the “513 North” signs and also the signs for Voorhees State Park. After going about 6.7 miles on Route 513 North, turn left onto Sliker Road just past the A&P sign. Continue up Sliker Road for about 1.6 miles and then make a right onto Pleasant Grove Road. After going about a half a mile on Pleasant Grove Road, turn right into the designated parking area.